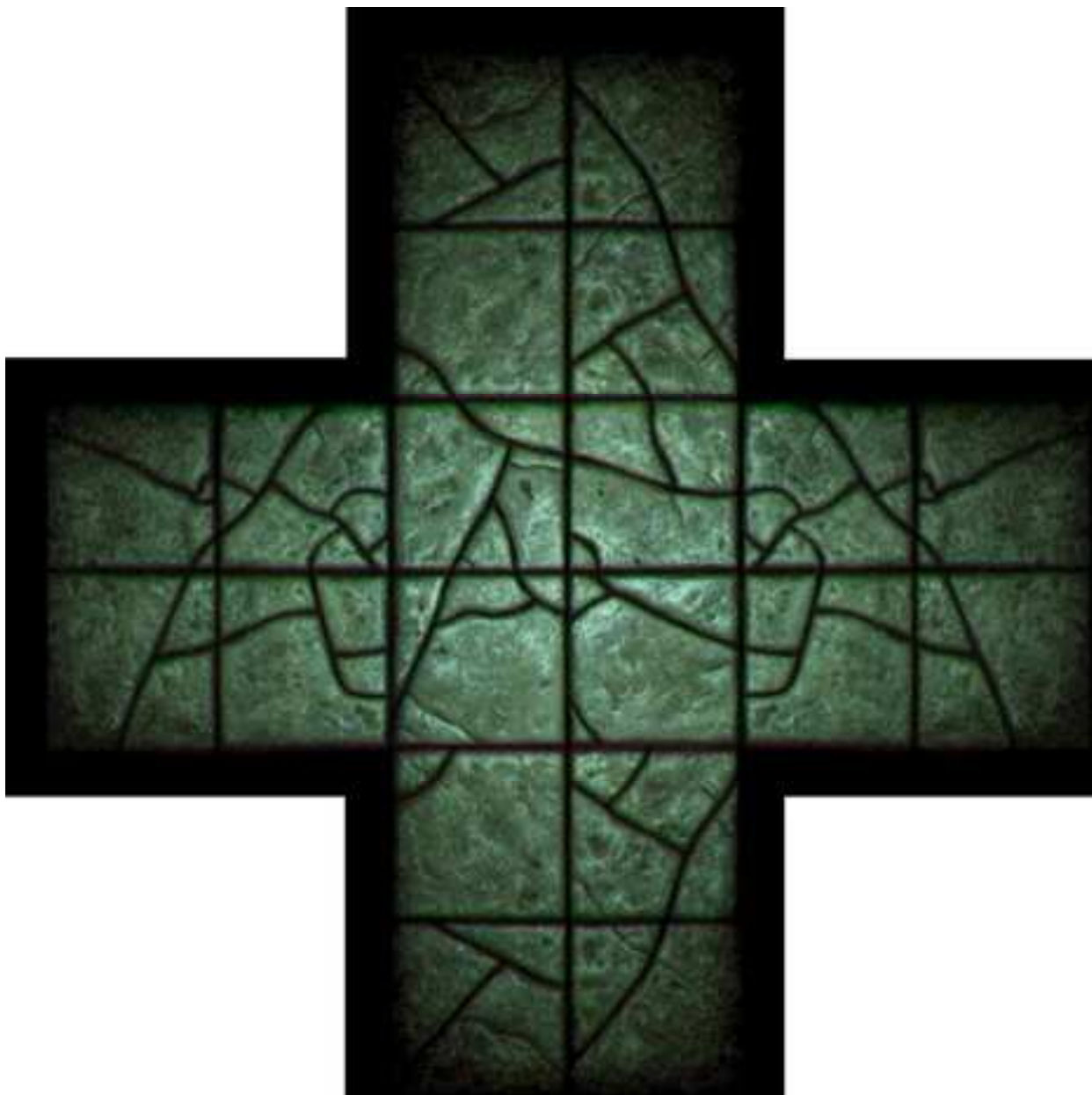


Dungeon Quest

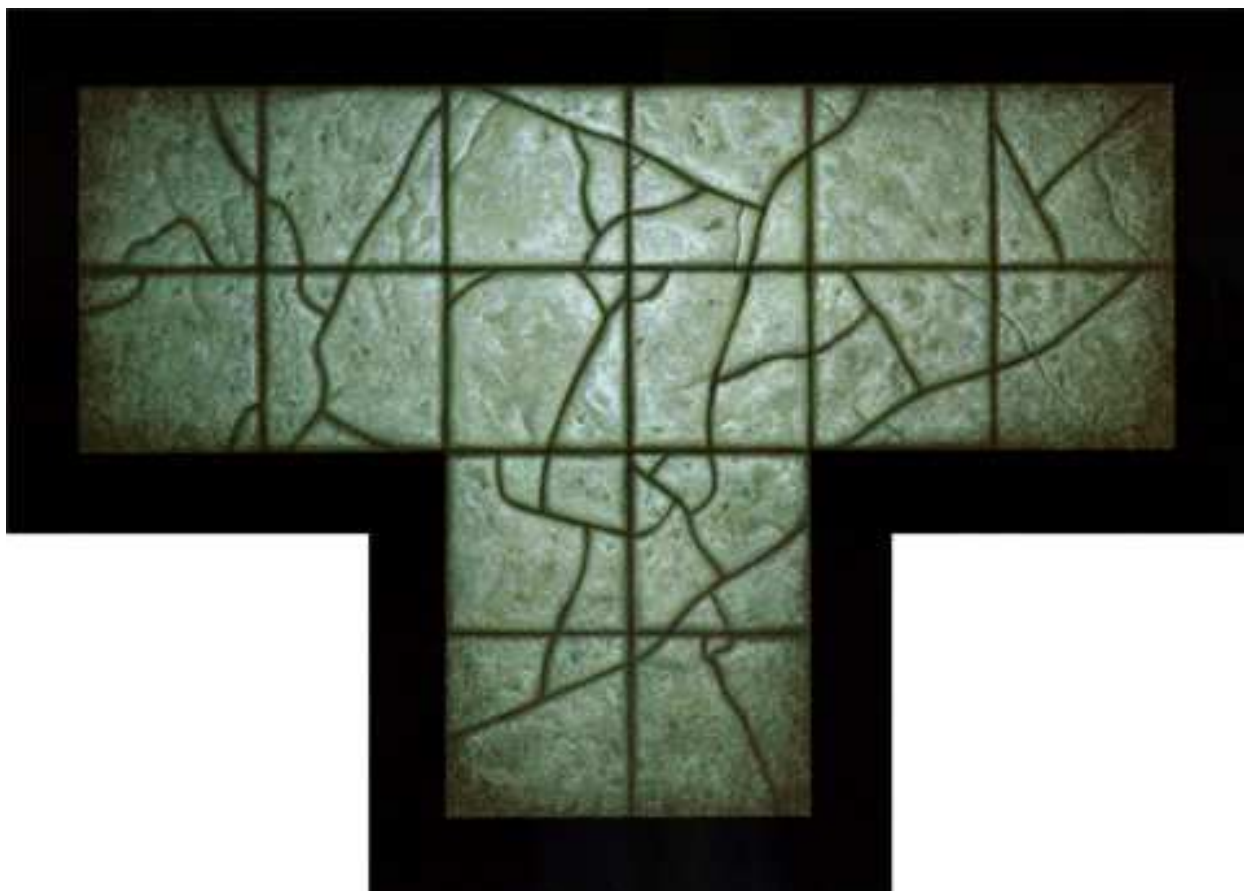
PLAN DES SALLES DE DONJON



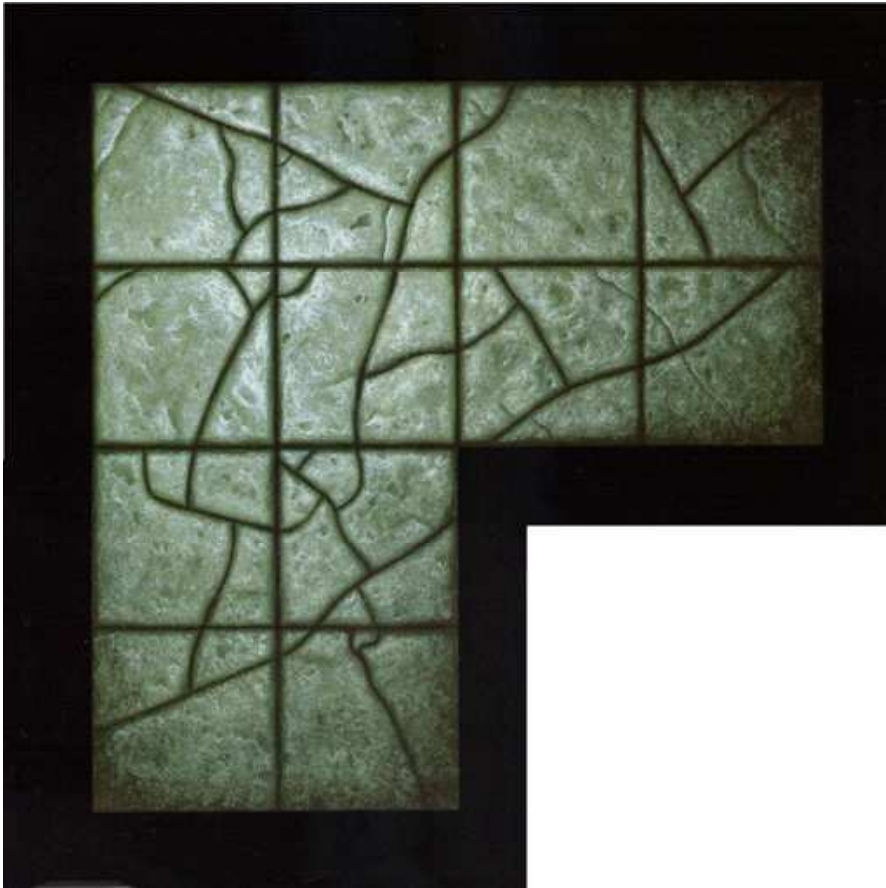
Couloir



Croisement croix



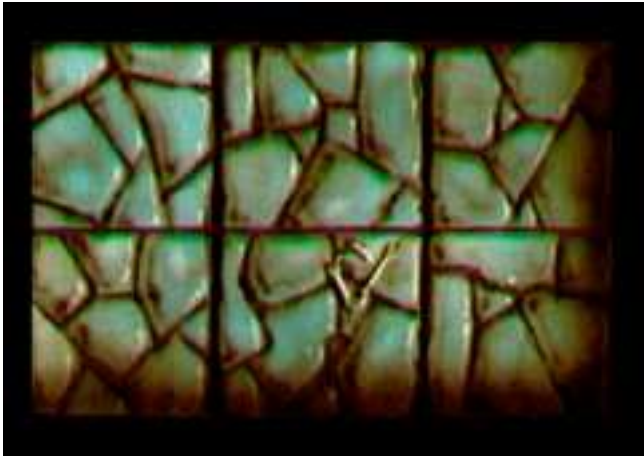
Croisement Té



Coude



Petite galerie 1 et 2





Couloir Escalier



Galerie éboulée



Pont du désespoir



Astaroth



Impasse





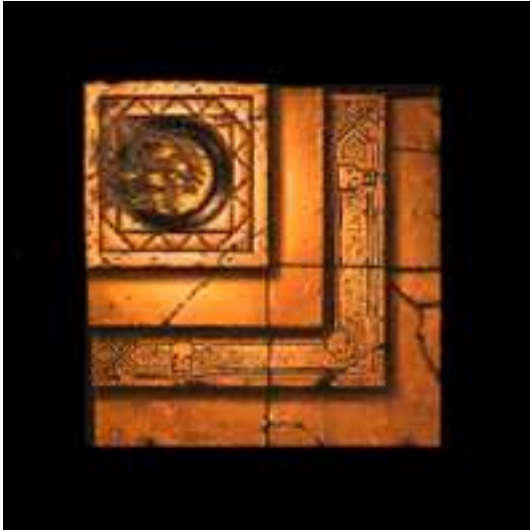
Ravin



Vers les ténèbres



Cellule



Flammes de Kazla



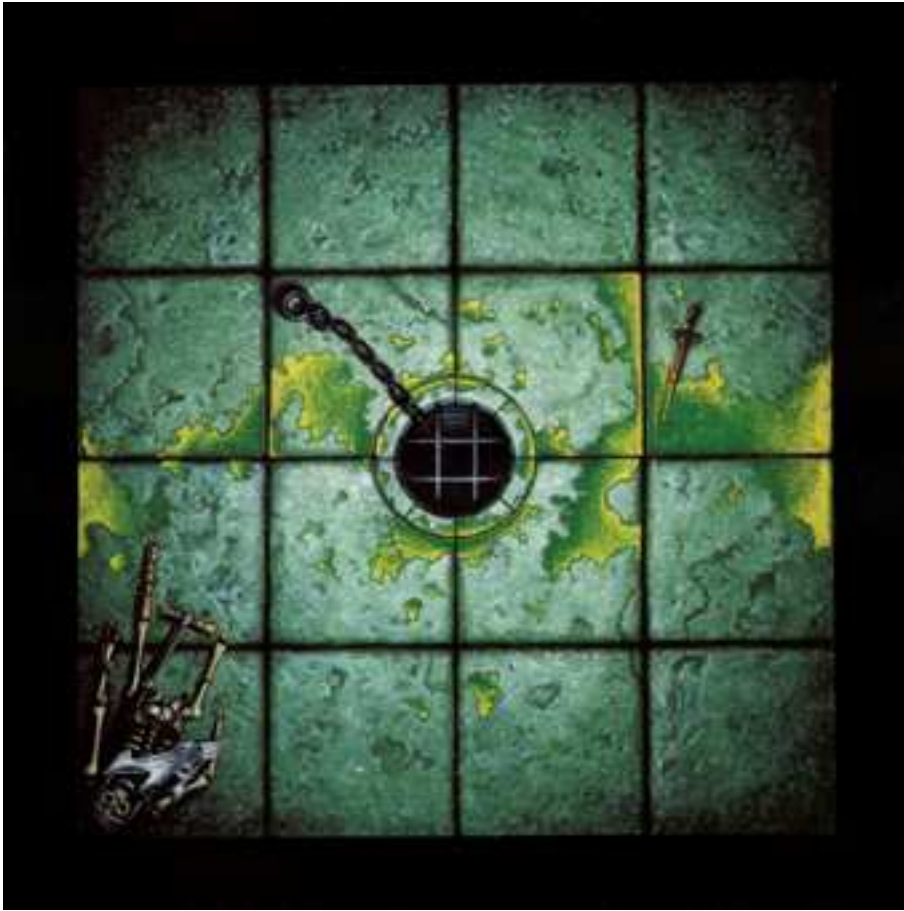
Salle de Torture



Grand cachot



Repère



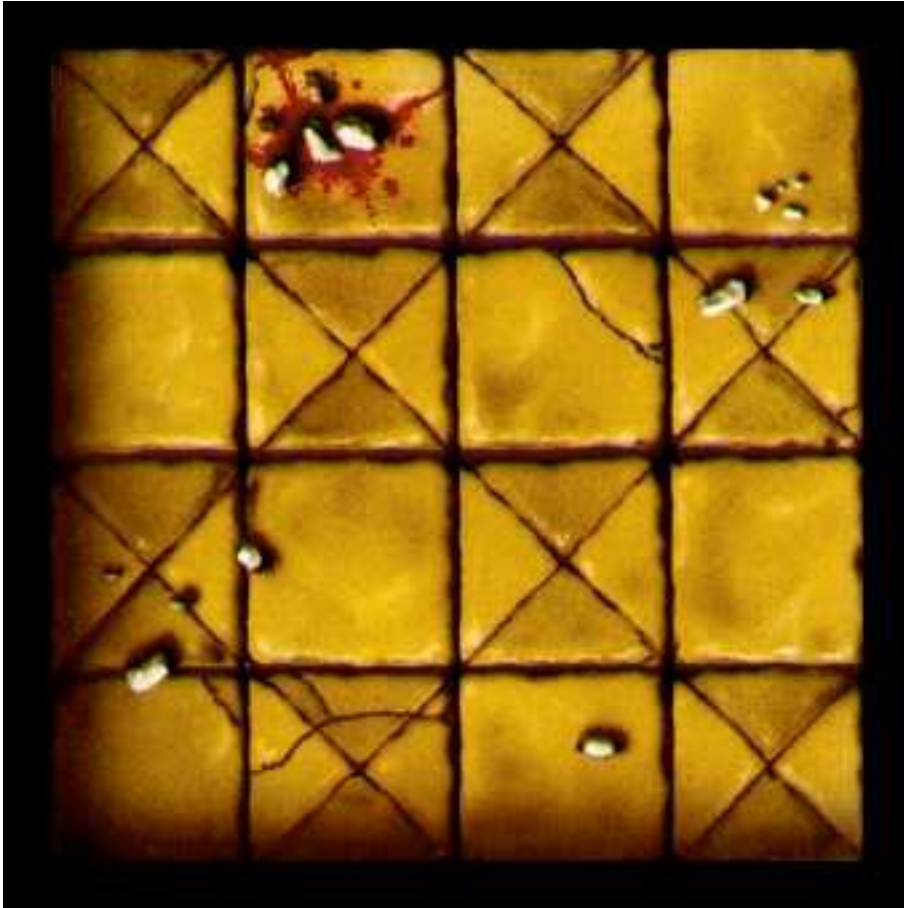
Puits maudit



Cercle cabalistique



Salle des gardes



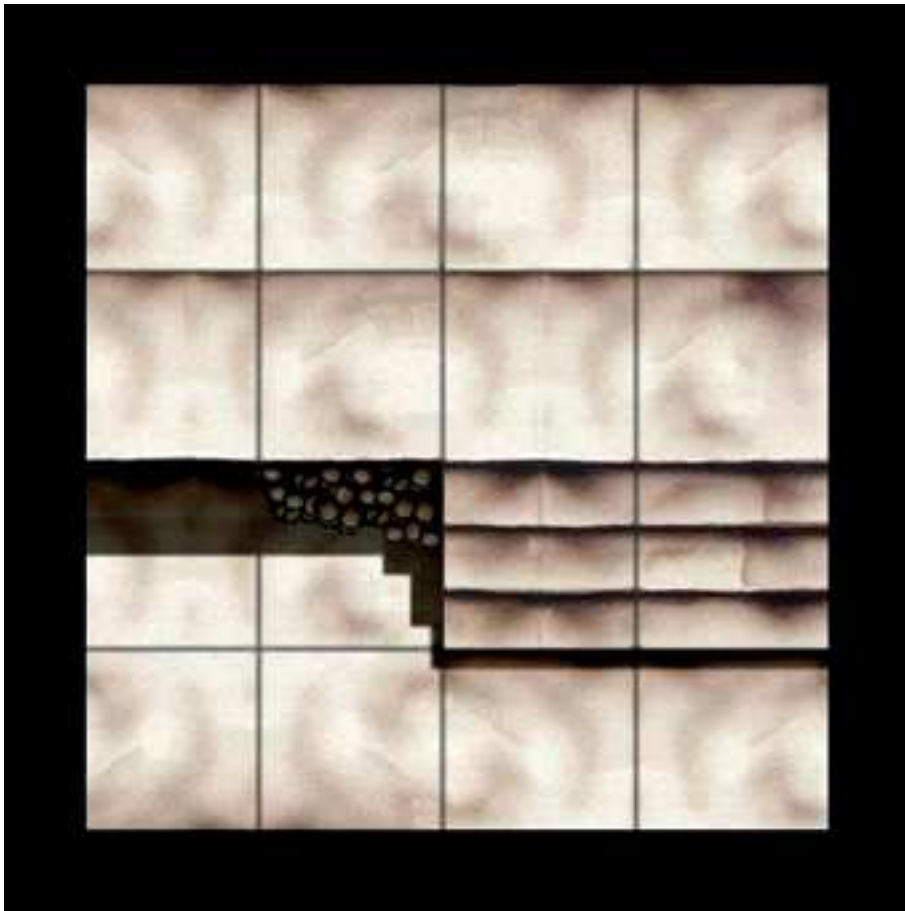
Salle d'argile



Salle rouge



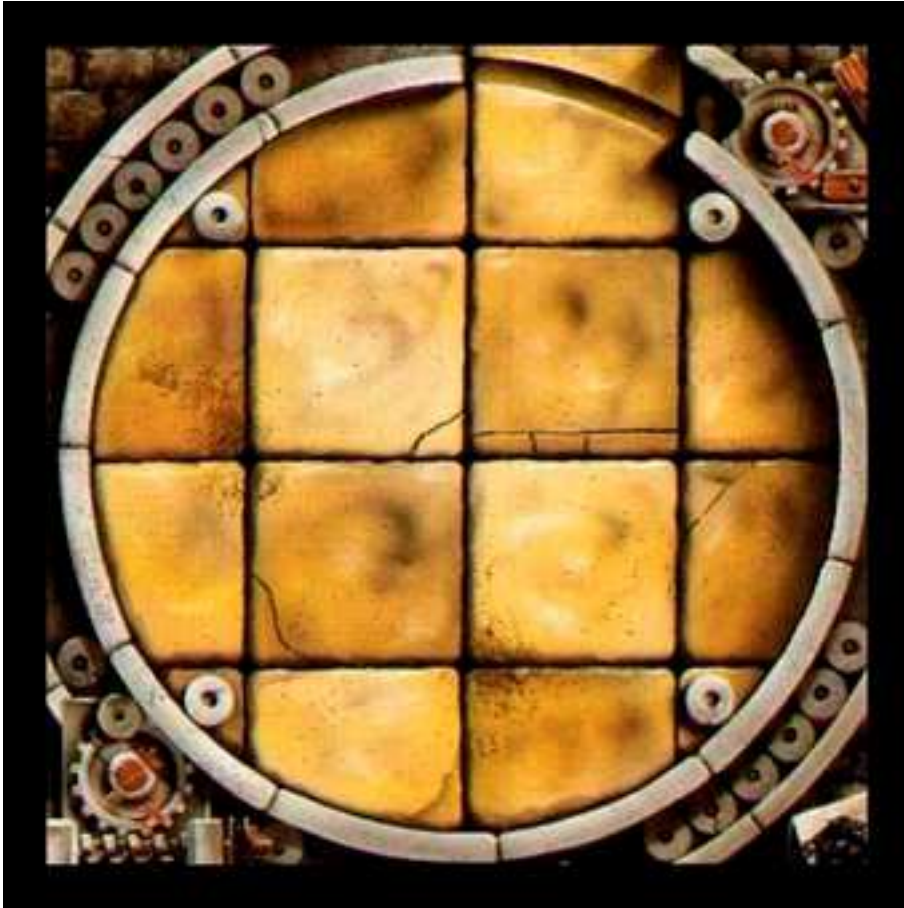
Salle de marbre



Salles des cendres



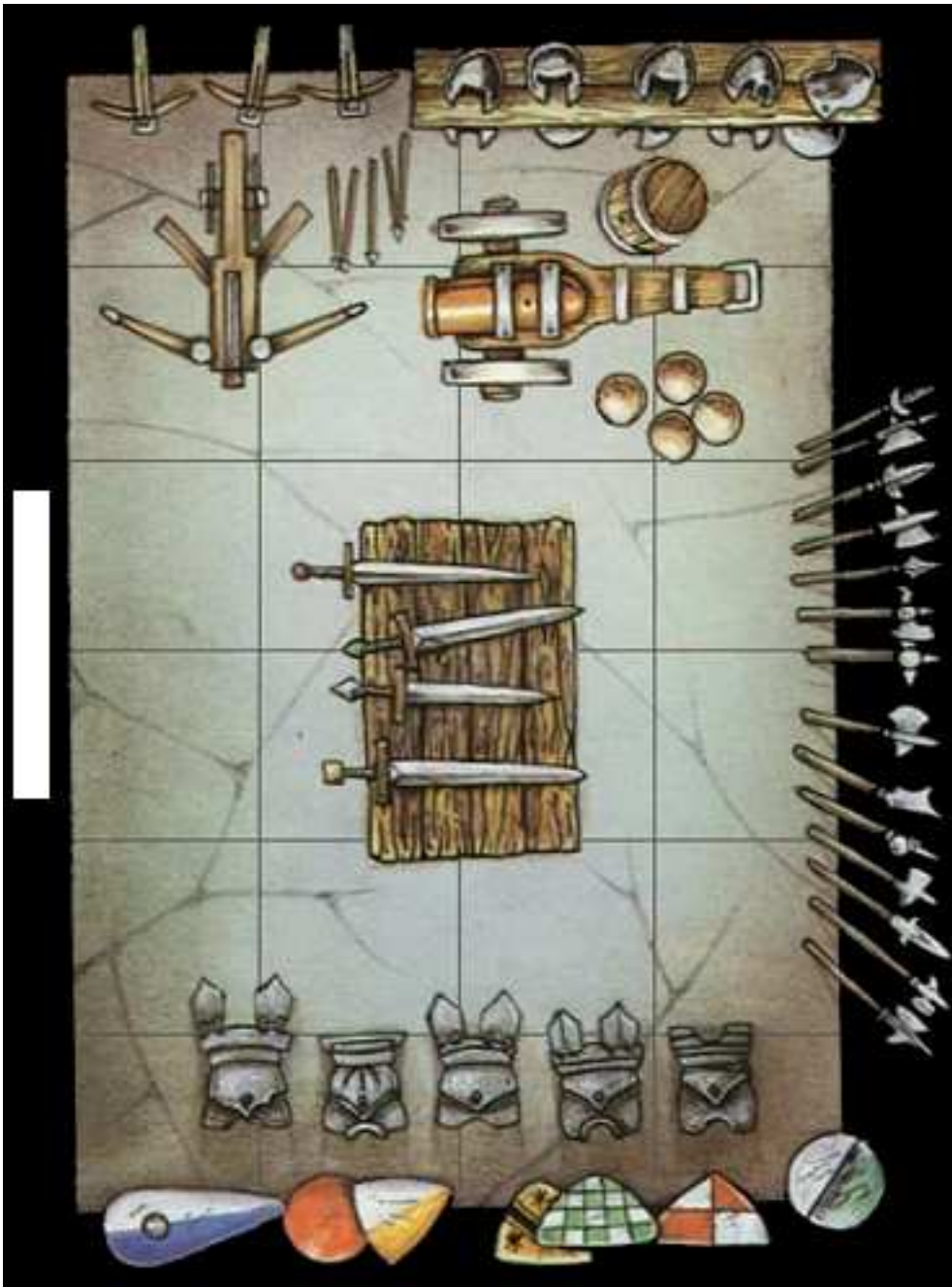
Salle de l'ascension



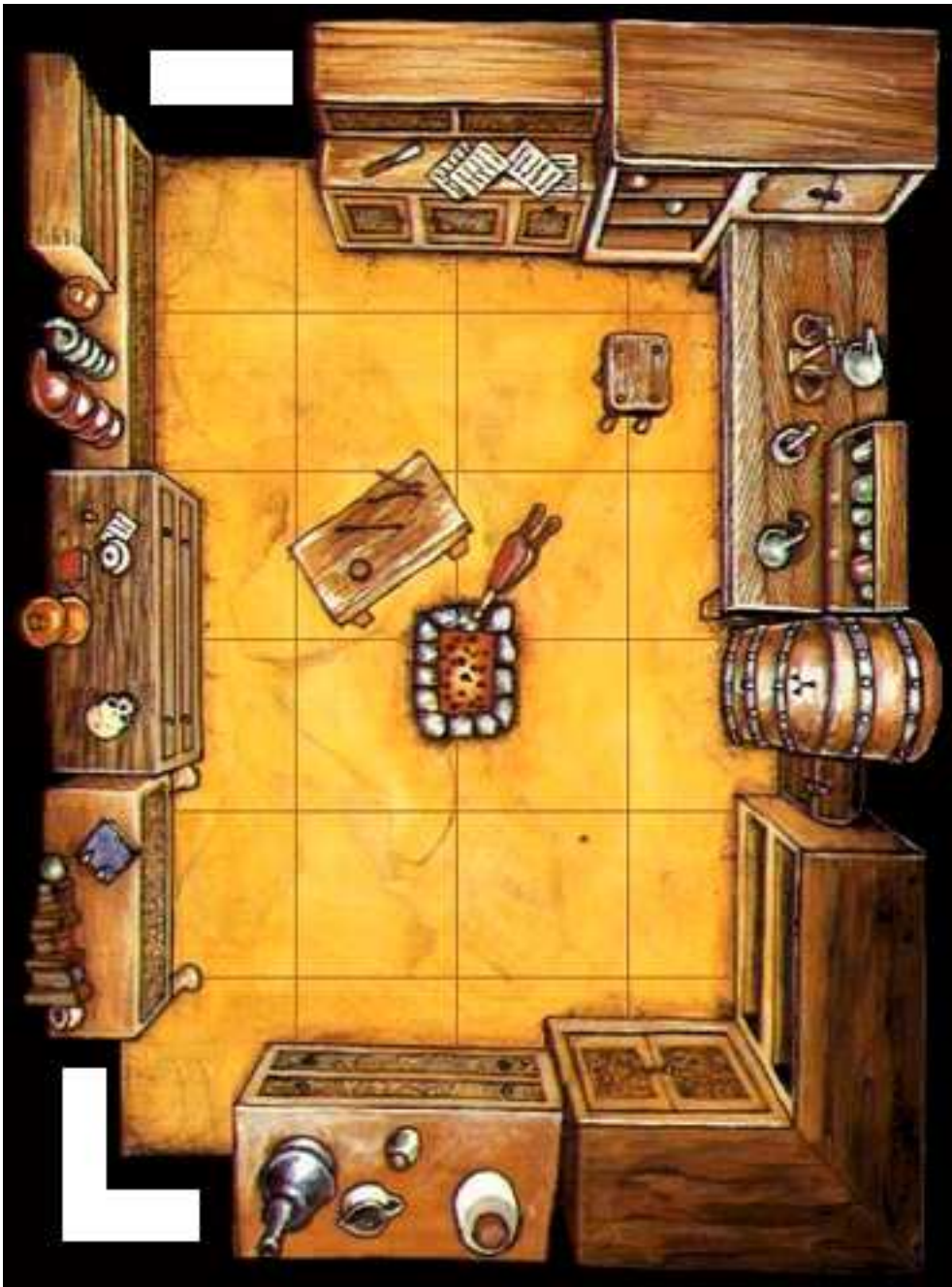
Salle tournante



Hall des mort
(croisement type croix)



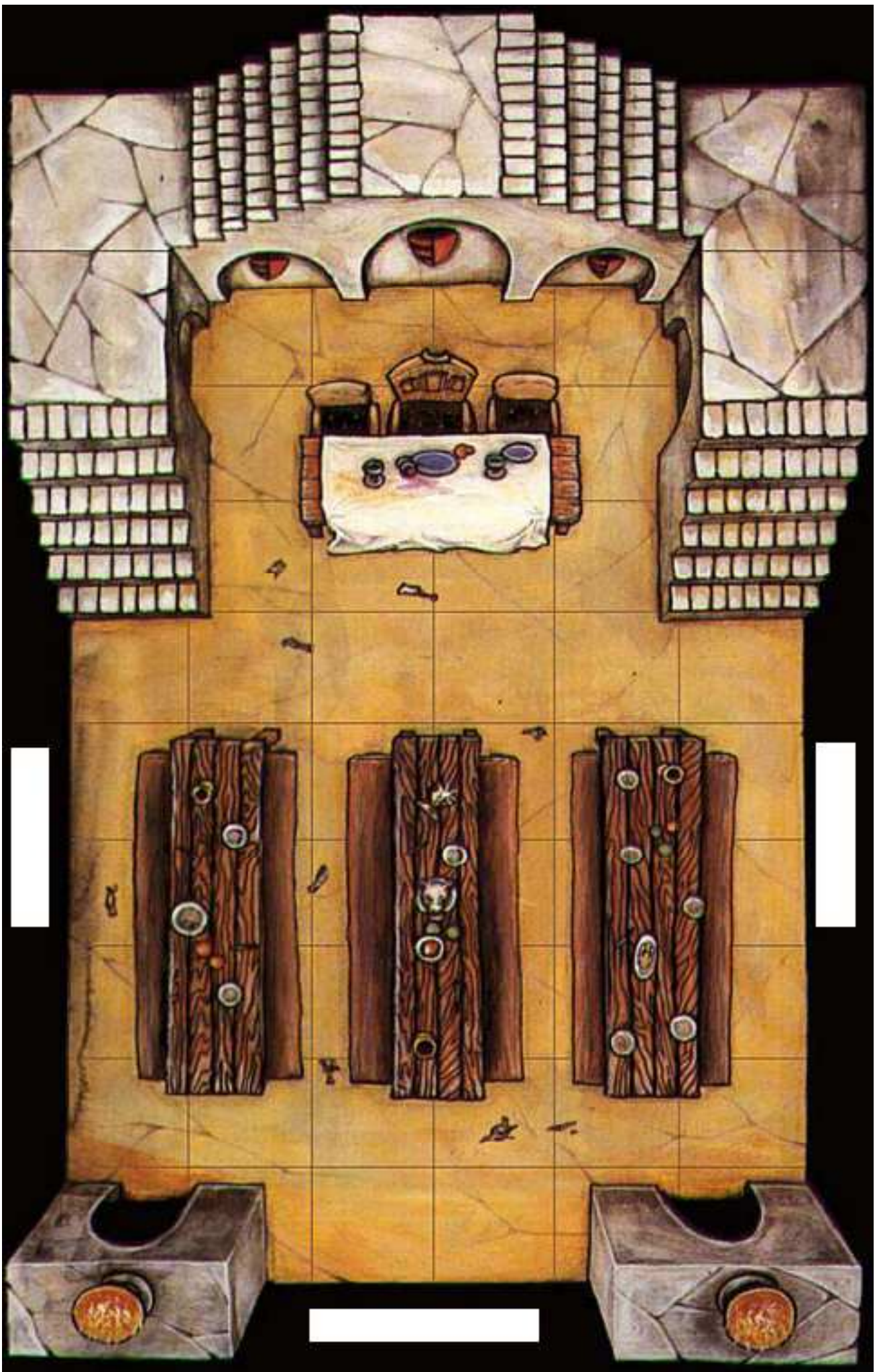
Armurerie

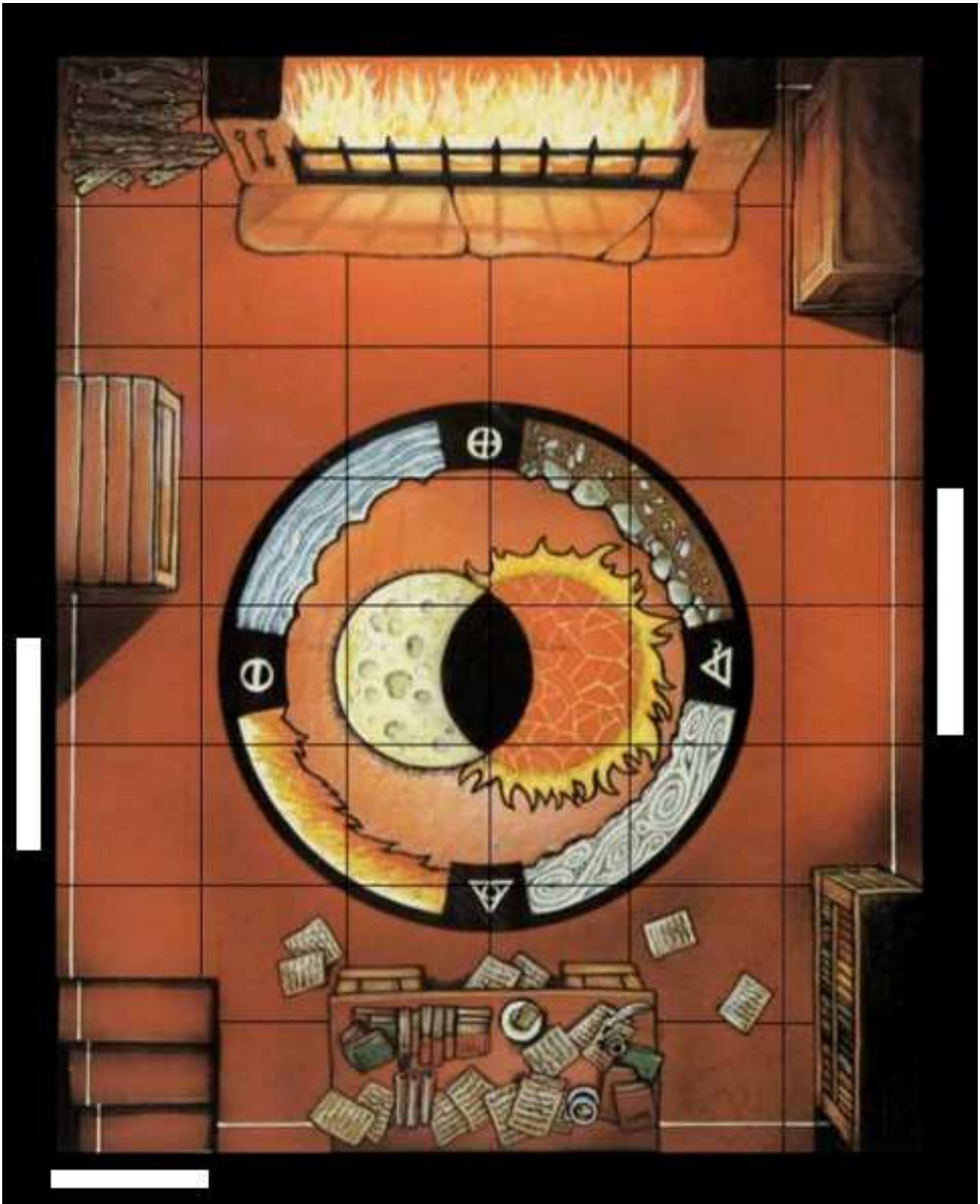


Salle du laboratoire



Salle chambre

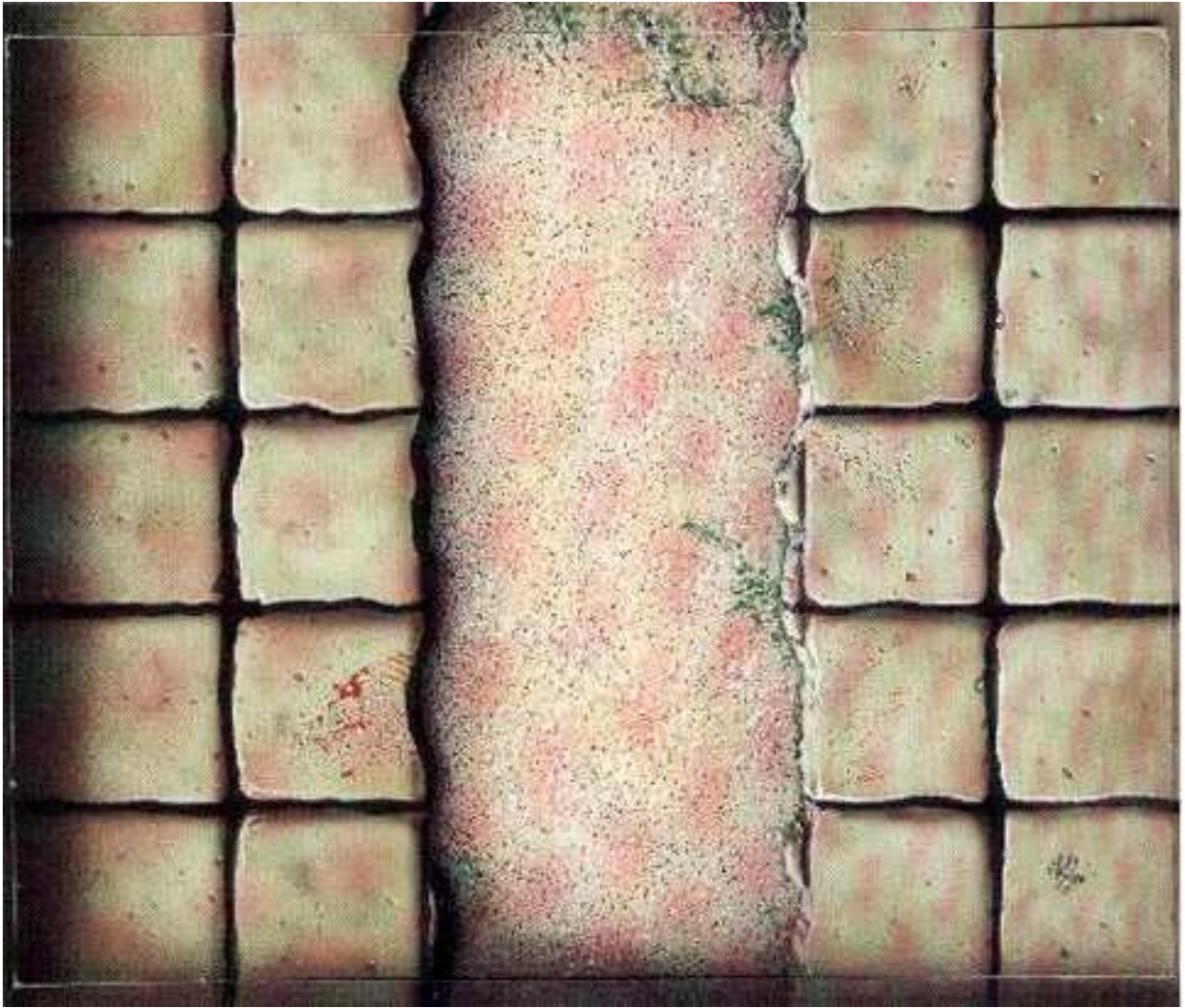




Cabinet de sorcier



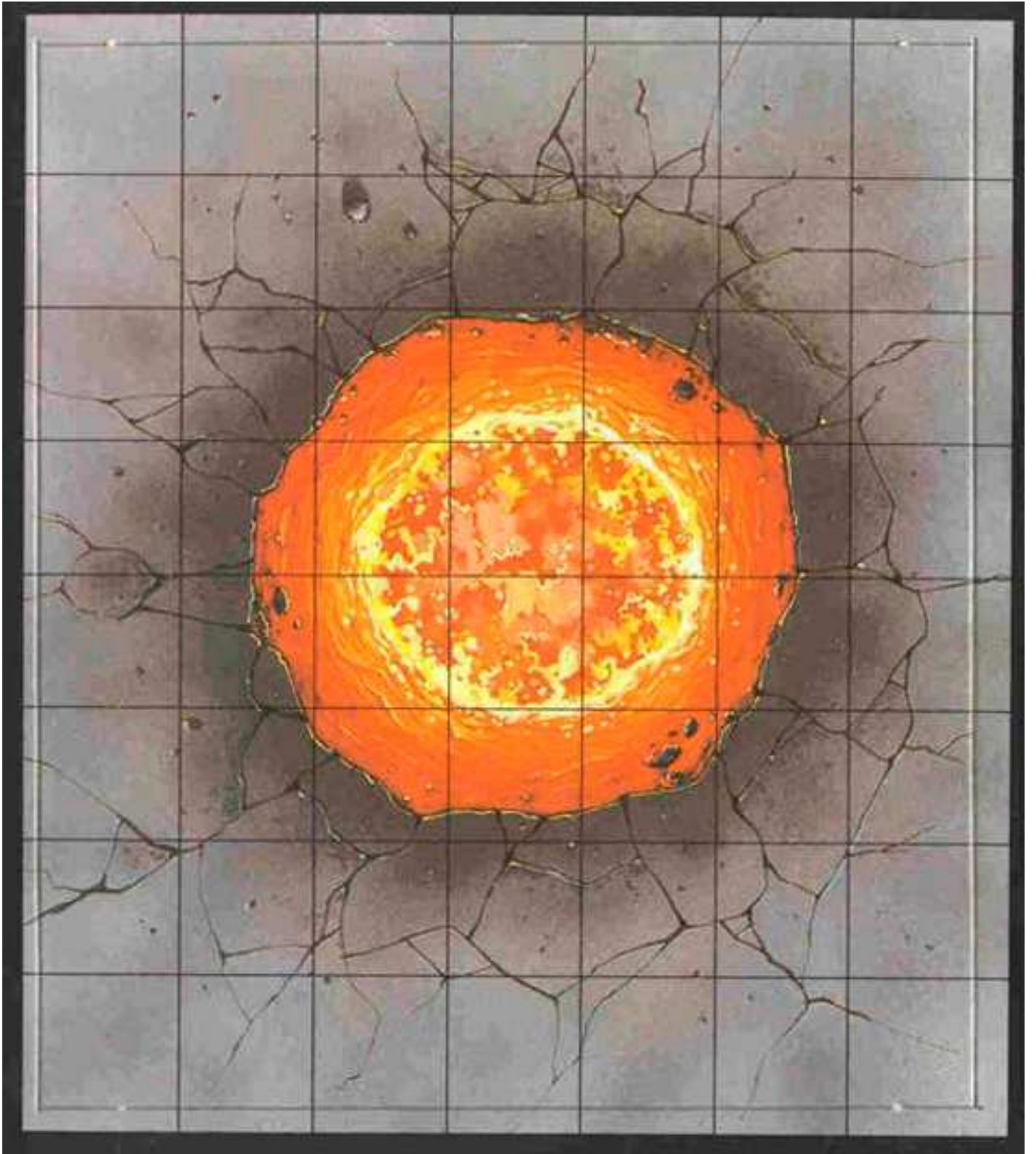
Forge du nain noir



Salle des sables mouvants



Cellule du mage



Cratère de lave



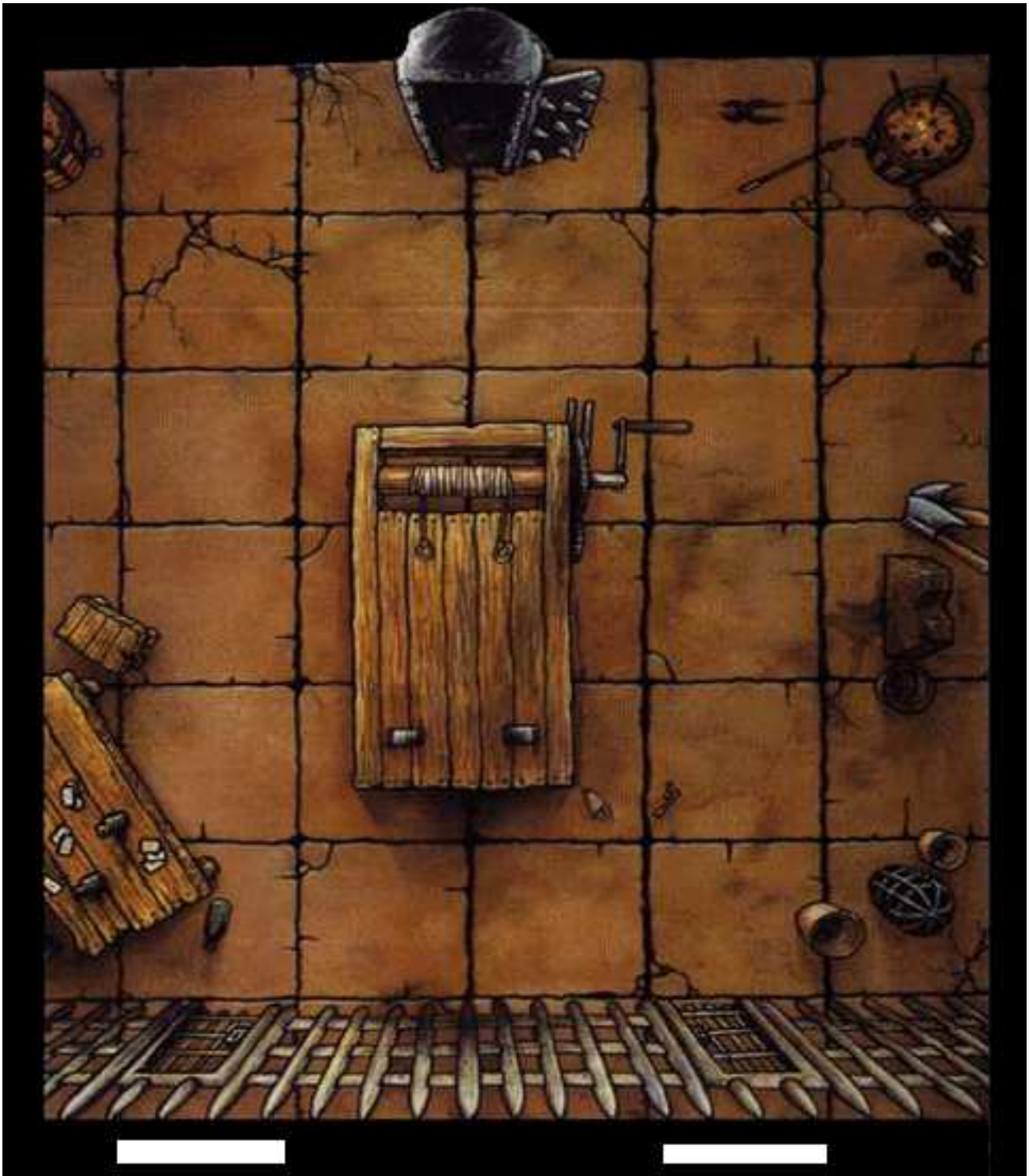
Egouts



Prison de glace



Arène de combat



Atelier de torture



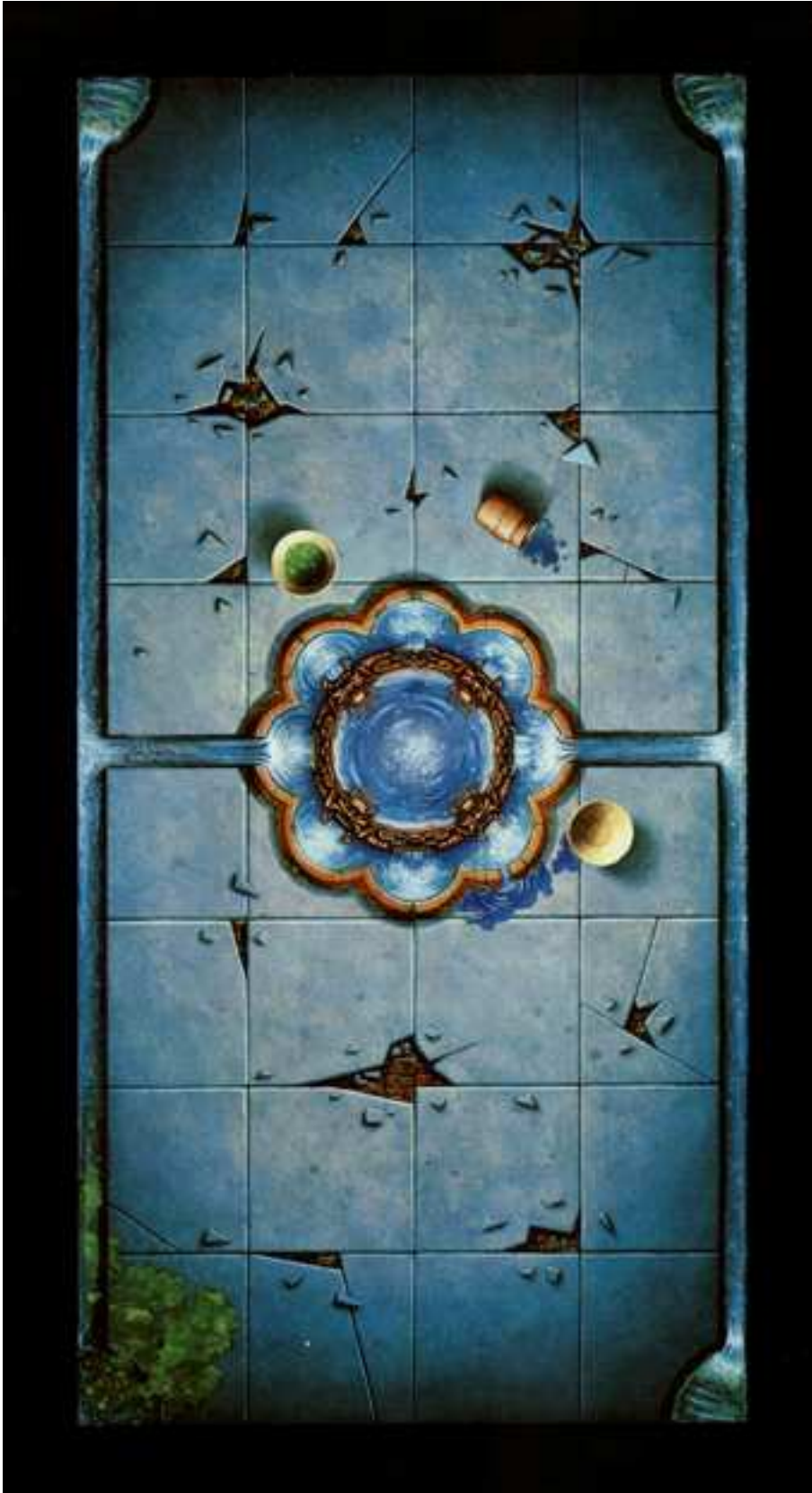
Forge



Salle Objectif : Arène



Salle Objectif : Abîme de feu



Salle Objectif : Fontaine de lumière



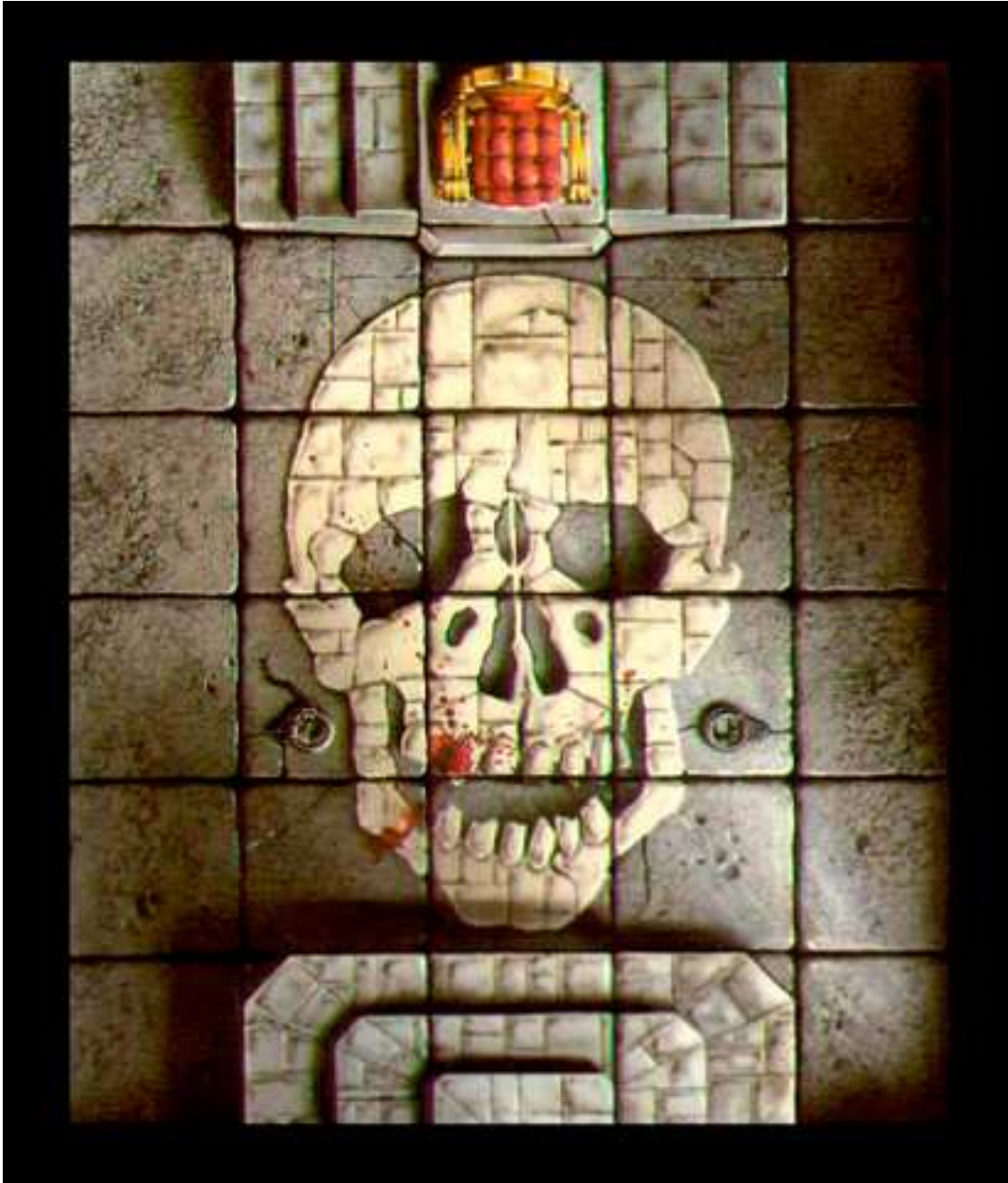
Salle Objectif : Crypte



Salle Objectif : Chambre de L'idole



Salle Objectif : Labo Skaven



Salle Objectif : Trône des morts



Salle Objectif : Salle d'invocation



Salle Objectif : Salle du trône